

Blizz-ABS 2.83 released

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Blizz-ABS 2.83 has been released! A new set of useful features now makes Blizz-ABS superior to XAS in any way.

Along with a few bugfixes, there have been added the new script calls `last_hit_by` and `last_action` which give the user new possibilities in handling battles.

Other new features include Multi-Body Enemies (several events for only one single enemy), Custom Event Sizes that properly supports pixel movement, a new `cspr` tag for centered sprite and hitbox of events and Experience Modes. Additionally the Combat Memory System has been completed which now keeps tracks of the last attackers and targets. Download the newest version from [here](#) .